

## **Art 220 – Windward Atelier**

CRN: 63070, 3 credits

Mon - Fri 9:00 Am – 4:00 PM

<b>INSTRUCTOR:</b>	William Zwick	
<b>OFFICE:</b>	Palanakila 202 & 204	
<b>OFFICE HOURS:</b>	Monday and Tuesday, 8:30-9:00 AM	
<b>TELEPHONE:</b>	(808) 938-3861	<b>EMAIL:</b> BDBZwick@yahoo.com
<b>EFFECTIVE DATE:</b>	June 4 – July 13	

### **WINDWARD COMMUNITY COLLEGE MISSION STATEMENT**

*Windward Community College offers innovative programs in the arts and sciences and opportunities to gain knowledge and understanding of Hawai'i and its unique heritage. With a special commitment to support the access and educational needs of Native Hawaiians, we provide O'ahu's Ko'olau region and beyond with liberal arts, career and lifelong learning in a supportive and challenging environment — inspiring students to excellence.*

### **CATALOG DESCRIPTION**

Art 220 is an intensive course of study in the classical techniques of drawing and painting. Cast drawing, portraiture and figure painting will be the focus of instruction. The Windward Atelier is designed primarily for those students who have some prior studio experience in drawing; however, students of all skill levels are welcome. (12 hours studio )

### **STUDENT LEARNING OUTCOMES**

The student learning outcomes for the course are:

- Develop observational drawing and painting skills using classical measuring and sighting techniques, mapping, and memory to make accurate depictions from plaster casts and the live figure model
- Perceive, key, and record values accurately and effectively in observational drawings and paintings
- Execute the painting processes, from preliminary drawings and canvas preparation to the completion of a painting, including the proper use and care of the painter's studio implements
- Discuss and critique work based on classical drawing and painting concepts and techniques

## COURSE CONTENT

### *Concepts or Topics*

1. Linear drawing measuring techniques
2. Values
3. Edges
4. Focal points
5. Shadow shapes/light shapes
6. Composition/ value studies
7. Master copies
8. Thumbnail sketches
9. Color
10. Figure drawing
11. Portraiture
12. Temperature variation
13. Grisaille painting
14. Painting materials and techniques

### *Skills or Competencies*

1. Take accurate measurements to create proportionally accurate drawings.
2. Accurately KEY values to create a believable light effect, sense of atmosphere and focus.
3. Analyze the painting techniques of master works.
4. Learn a system for confidently mixing colors and organizing an efficient pallet.
5. Learn the cannon of proportions and important landmarks associated with drawing a figure or portrait.
6. Learn grisaille, limited pallet, and full pallet painting techniques.
7. Develop an idea from thumbnail sketch, to value and composition sketch, color study and finally a finished painting.

## COURSE TASKS

Students will work on a number of in-class projects. Projects will initially be focused on proportions, linear drawing accuracy and creating a value hierarchy. As the course progresses, we will transition into a number of painting projects.

Students are expected to follow instruction and push themselves and their artwork. I believe that applied effort and practice are far more important than inherent skill. In this class, students who apply themselves and work hard will rise above those who rely on skill alone.

## GRADING

Grades will be based on the quality and intensity of your involvement in the class and your work.

**40% In-Class Work, 60% Projects**

**PROMPT AND REGULAR ATTENDANCE IS MANDATORY:**

- Students are granted 3 “free” absences, excused or otherwise. Upon fourth absence a student’s grade will fall 5 points on a 100-point scale. A turns to A-, A- turns to B...etc. With each additional absence the students grade will continue to fall at the same rate.
- Four late arrivals equal one absence. You are considered late if you arrive after the teacher takes attendance.
- Leaving early is same penalty as being late. Leaving early 30 minutes or more is considered an absence.

**IN-CLASS WORK: worth 40%**

**Work ethic:**

You are in class working on prescribed course work diligently each day. You are working hard on course work and are not goofing off, chatting with, or distracting other students.

**Creativity:**

You apply what you have learned in a creative and expressive way, not seeking merely the easiest and fastest way to fulfill the minimum course requirements. This will come into play more clearly in the second half of the course.

**An active learning attitude:**

You ask good and probing questions and are constantly pushing for a greater understanding of the concepts presented. You treat your fellow students and instructor with respect. You work with your fellow students to solve problems and collectively raise your artwork to the next level.

**Subject matter retention and proficiency:**

The course material in the is class is cumulative. Each new project will build upon what we have learned in the last. As a result, it is important that students remember the skills and concepts presented in earlier projects.

\*If you are unsure of how you are doing, please check with me, and we can review your progress and attendance.

**Cell phones must be in silent mode and may not be used when class is in session.**

This includes texting, watching videos, etc. Take all unavoidable phone conversations outside, and never during lectures, please.

**How your grade will be calculated:**

In-class Work\_\_\_\_\_

+ projects\_\_\_\_\_

- Attendance\_\_\_\_\_

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= Final Grade: **/100**

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Number of absences:\_\_\_\_\_ Number of late arrivals:\_\_\_\_\_

**IN-CLASS WORK:** \_\_\_\_\_/40 (\_\_\_\_\_/50 = X/40 X=\_\_\_\_\_)

Engagement\_\_\_\_\_/10

Work ethic\_\_\_\_\_/10

Creativity\_\_\_\_\_/10

Attitude\_\_\_\_\_/10

Subject matter retention and proficiency\_\_\_\_\_/10

**PROJECTS:** \_\_\_\_\_/60 (\_\_\_\_\_/800 = X/60 X=\_\_\_\_\_)

Final projects are the end product of your in-class work and your homework assignments.

**Project 1, Cast drawing**\_\_\_\_\_/100

**Project 2, Grisaille painting**\_\_\_\_\_/100

**Project 3, Limited pallet painting**\_\_\_\_\_/100

**Project 4, Full pallet painting**\_\_\_\_\_/100

**Project 5, Figure drawing**

**Project 6, Figure painting**\_\_\_\_\_/100

**Project 7, master copy**\_\_\_\_\_/100

**Project 8, portrait painting**\_\_\_\_\_/100

## LEARNING RESOURCES

## Materials list:

### On day one you will need

- Sketchbook (no smaller than 8.5 x 11")
- Drawing pencils ( HB )
- Kneaded Eraser
- Box cutter
- Masking tape
- 3 ring binder for handouts
- Comfortable shoes
- A drawing board big enough for a 18x24 sheet of paper
- Charcoal drawing sticks (Nitram brand, H, HB, B) (available at the WCC bookstore)
- Light Grey Canson charcoal/pastel paper, 18x24 (I will have these available on day one for \$2)
- White conte pencil. "Conte a Paris" is the brand I recommend (Available at Hawaiian Graphics art supply)

### Other materials you will need starting week 3

- Paint:
  - Titanium White
  - Chrome yellow, or cadmium yellow light
  - Yellow ocher
  - Vermillion red
  - Alizarin crimson
  - Cobalt blue
  - Ivory black
  - Raw umber
- Brushes. Filbert type. Assorted sizes. (signet is a good brand)
- Pallet knife
- Pallet. Wood is best. Glass is good. Plastic if you have too. Paper is terrible and I would not recommend it if you want to enjoy painting.
- Small, sealable cups to hold your painting medium
- Refined linseed oil
- Terpenoid
- Painting panels as needed 8x10"
- Canvases as needed
- Spray fixative for your drawings
- Some type of tool box for keeping your supplies in

## DISABILITIES ACCOMMODATION STATEMENT

*If you have a physical, sensory, health, cognitive, or mental health disability that could limit your ability to fully participate in this class, you are encouraged to contact the Disability Specialist Counselor to discuss reasonable accommodations that will help you succeed in this class. Ann Lemke can be reached at 235-7448, [lemke@hawaii.edu](mailto:lemke@hawaii.edu), or you may stop by Hale 'Akoakoa 213 for more information.*